



## **Adobe Dreamweaver CS6 Tutorial**

# GETTING STARTED

This tutorial focuses on the basic steps involved in creating an attractive, functional website. In using this tutorial you will learn to design a site layout, insert images and text, create links, and how to upload your site to the Internet. This tutorial offers information for Mac and PC users.

## TABLE OF CONTENTS

In this tutorial, you will learn the following:

1. ACTIVATING YOUR WEBSITE	Pg. 3
2. GETTING STARTED	Pg. 4
3. CREATING A HOMEPAGE	Pg. 7
4. DESIGN AND LAYOUT	Pg. 8
5. INSERTING AND USING TABLES	Pg. 9
6. ADDING DESIGN ELEMENTS	Pg. 12
7. PREVIEWING IN BROWSER	Pg. 13
8. CREATING HYPERLINKS	Pg. 14
9. INSERTING SPECIAL MEDIA	Pg. 16
10. UPLOADING YOUR SITE	Pg. 18

# 1. ACTIVATING YOUR WEBSITE

Before you get started, it is important that you have somewhere to upload your Web site when it is completed. To activate your personal Web space, either:

1. Visit the Technology Support Center (TSC), located at 110 Hayes Hall, and apply for personal web space.
2. Ask your instructor (if the project is for class work) about setting up a ClassWorks server space for your class.

*Information about applying for a personal web space from the TSC can be found at:*

<http://www.bgsu.edu/its/tsc/self-help/page9436.html>

## 2. GETTING STARTED

### CREATING YOUR LOCAL ROOT FOLDER

First, you need to decide what you want to put on your website: images, buttons, videos, PDF documents, PowerPoint presentations, etc. To create and maintain an organized website, you need to establish a hierarchy of folders that contain all of the components that make up your site. This folder is called your Local root folder. This folder is important because this is where Dreamweaver looks for all your files.

To create a root folder, follow these steps:

1. Create a new folder on your desktop. On a Mac, click **File > New Folder**. On a PC, right-click and choose **New Folder**.
2. Give the folder a brief, but descriptive name. Do not use capital letters, spaces, or special characters when naming folders and files for your website. All of your pages will be saved within this folder.
3. Open the folder, and create another new folder inside. Name this folder “**images**” (make sure the file name is lower case). Put all of your images, buttons, movie files, etc. inside the images folder.

**NOTE:** Make sure that all of your pages and images are saved in your root folder, or they will not appear the next your website is opened.

### MANAGING YOUR SITES

I. Begin by opening Adobe Dreamweaver CS6.

On a PC, click **Start > Programs > Adobe > Dreamweaver CS6**, or click on the Dreamweaver shortcut on the desktop.

On a Mac, click **Macintosh HD > Applications > Adobe Dreamweaver CS6**, or click the Dreamweaver icon in the Dock. (Figure 3)



Figure 3. Navigating to the Dreamweaver CS5 application. on a Mac

## 2. GETTING STARTED CONT.

The most important step you need to take every time you launch Dreamweaver CS6 is to define your **Local Info**. The **local root folder** is the name for the folder where you are storing all of your website's contents.

To define a site, follow these steps:

1. Click **Site > Manage Sites**.
2. Click **New > Site**.
3. Select the **Site** tab.
4. Enter a name for the site in the **Site Name** text field (This name will be for your use only – it will not be published with your site.)
5. Click the small folder icon next to the **Local Site Folder** text field. Browse to the root folder that you created earlier in the tutorial. Once you've located the folder, click the **Choose** button.
6. Select the **Advanced Settings** tab.
7. Click the small folder icon next to the **Default Images Folder** text field (Figure 4). Browse to the **images** folder that you created earlier in the tutorial. Once you've located the folder, click the **Choose** button.

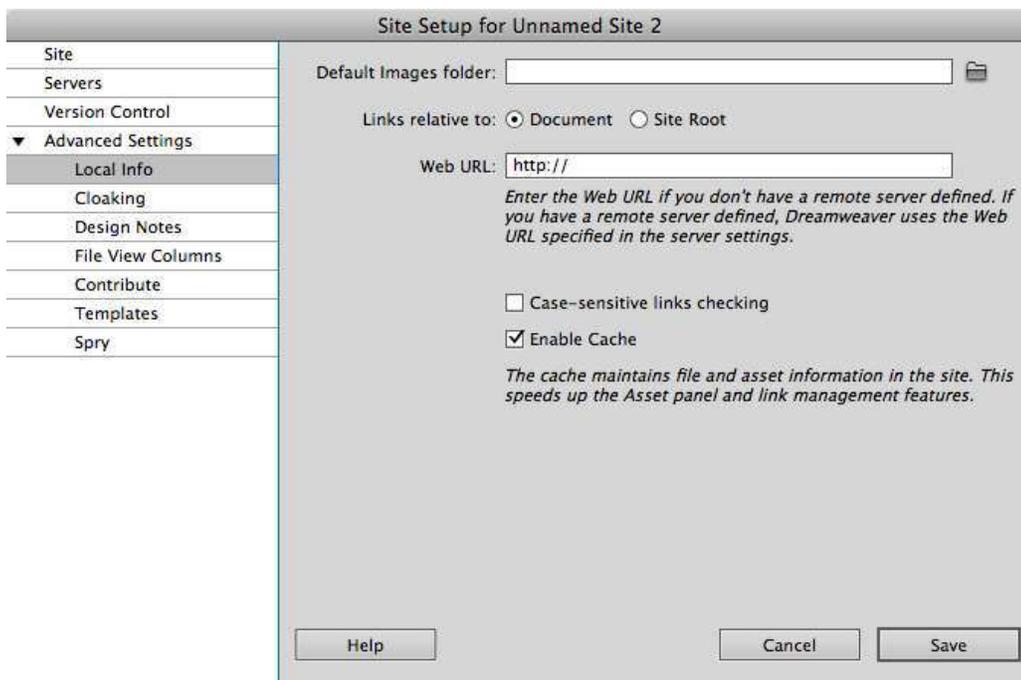


Figure 3. Selecting the Default Images Folder in Dreamweaver CS6 on a Mac.

## 2. GETTING STARTED CONT.

Next, every time you launch Dreamweaver, you have to define your **Remote Info**. The **Remote Info** tab is used to tell Dreamweaver where to put your files when you are ready to upload them to the web. If you are using the BGSU personal server space, use the diagram below (Figure 5) to fill out the information. (If you are using any other server you will need to know the host name.)

To define the remote info, do the following:

1. Click on the **Server** (Figure 5) tab located on the left side of the toolbar.
2. To add a server, click the **+** symbol from the bottom left-hand corner of the window.
3. Type in `personal.bgsu.edu` for **FTP Address**.
4. Type in `public_html` for **Host directory**.
5. Type in your webmail username for **Username**.
6. Type in your webmail password for **Password**.
7. Make sure the **Use passive FTP** (if not visible, click the **More Options** arrow toward the bottom) box is checked.
8. Click **Test** to make sure it connects to the server correctly.

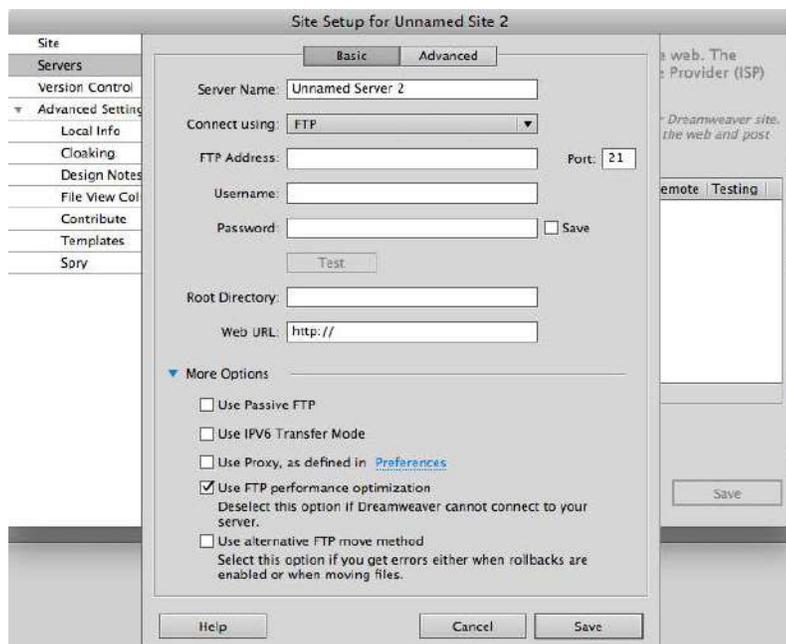


Figure 5. Configuring the Remote Server in Dreamweaver CS6 on Mac.

## 3. CREATING A HOMEPAGE

To create a Web page, follow these guidelines:

1. To add a new page go to **File > New** and choose a basic **HTML** page. Save this page by clicking **File > Save As**. Name the first page **index.html**. This will be the first page that users encounter when they visit your site. Save this file to your local root folder as **index.html**. Naming the homepage **index.html** tells the Web browser that this is the first page it should open when someone visits your site.
2. After your homepage **index.html** is created, you can use this page as a template layout for all the other pages in your site. Simply hit **Save As** and name the file whatever you wish, but be sure to keep the name is simple, for example **history.html**, **resume.html**, etc. Remember not to use capital letters or spaces when naming files, this will make it easier for web browsers to find your files.
3. To save the pages of your site simply click **File > Save** for each page. Make sure your homepage is named **index.html**, and save all of your files in the folder you chose when you defined your site, i.e. in your local root folder.

**NOTE:** This process will save your files to your local site. You can transfer each file separately to the remote site or transfer the entire site once you have finished working on it.

## 4. DESIGN AND LAYOUT

Even if you are creating only a simple Website, you should begin by sketching out the layout of your site. Decide where you want titles, images, navigation buttons, and text to appear on the screen.

Most web sites have the same design characteristics on every page. For example, Website titles are usually in the top left or top center, while navigation buttons usually appear vertically on the left or horizontally below the title. In addition to sketching out a layout for each page, you should determine how many pages you will need for the Website. Thorough planning is essential to good web design.

In order to get your text, navigation buttons, and images to appear where you want them on the Web page; you need to use tables to format content of each page. Everything on each page of your Website should fit within one large table.

Using your layout sketches, you can determine what your table needs to look like. Figure 5 shows a simple layout sketch. Figure 6 shows the same layout, with table borders drawn in. Figure 7 shows how the table can be implemented in Dreamweaver.

Now, simply create a table in Dreamweaver that has the same characteristics as the borders drawn on the page. The next chapter will teach you how to insert your table.

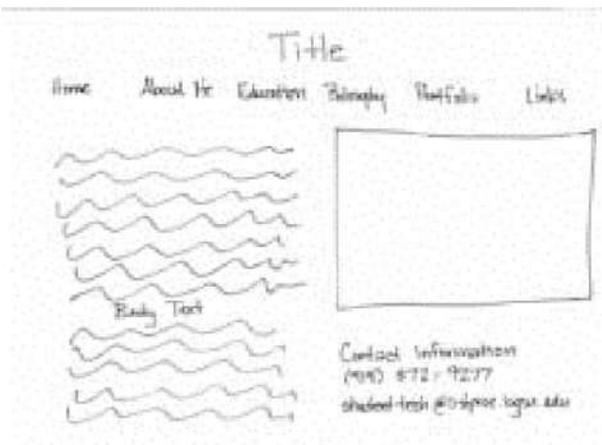


Figure 5: Simple layout sketch

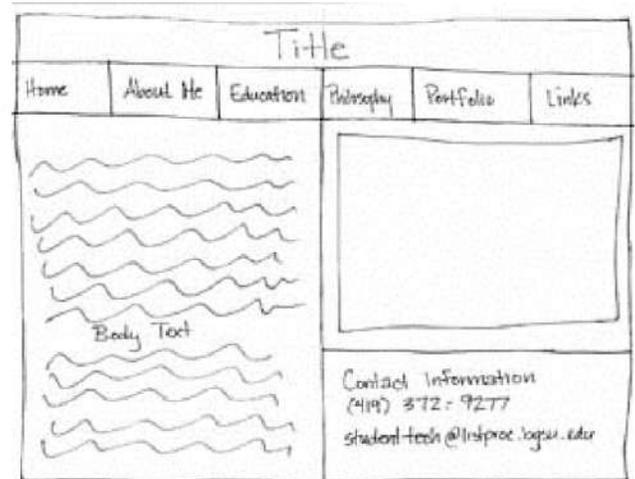


Figure 6: Simple layout sketch with borders

## 5. INSERTING AND USING TABLES

### WHY USE TABLES

Tables help you divide the space on your page. They are similar to tables in Word or Excel but can be used in much more flexible ways. Tables give you the option of making your page a fixed size or making it fit to the user's window the best it can. Tables also guarantee that the location of your text and images does not change when seen on screen with different resolutions or in different Web browsers.

### HOW TO INSERT A TABLE

1. To insert a table, follow these steps:
2. In the main menu, click **Insert > Table**.
3. Insert the amount of **Table Rows** and **Columns** (Figure 7).
4. Set **Table Width** to between 600 and 800 pixels.
5. Set **Border Thickness**. To have a visible border type in 1 or higher, to have no border type in 0.
6. **Cell Padding** adds room inside of a cell. Enter 0 for no space or a number to Increase the space.
7. **Cell Spacing** adds space between cells. Enter 0 for no space or a number to Increase the space.
8. Click **Ok**.

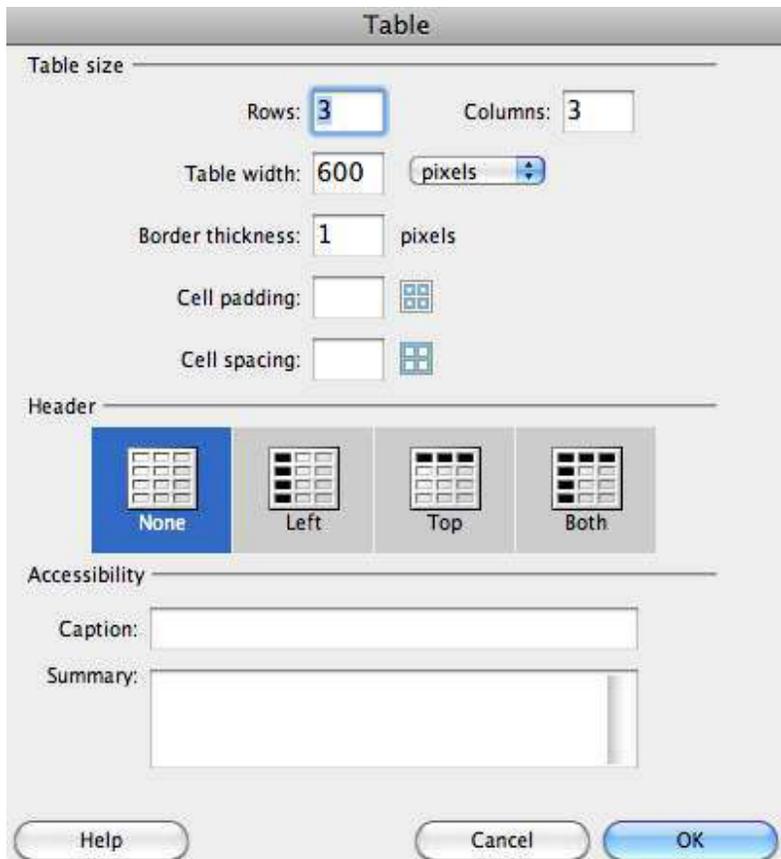


Figure 7: Table window

## 5. INSERTING AND USING TABLES CONT.

### PROPERTIES OF TABLES

If you click on one of the table borders, you can view your table properties in the **Properties** window.

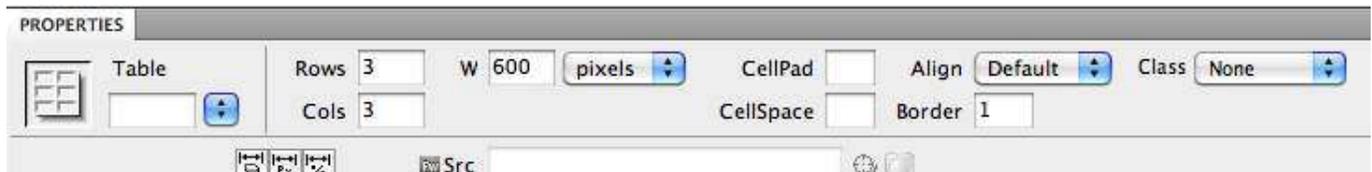


Figure 8: Table Properties Window

In the top section of this window (Figure 8) you can:

- Name your table
- Change the number of rows and columns in the table
- Change the width and height of the table
- Using percent: this will make the table expand and contract as the user changes the size of the window
- Using pixels: this will make the table a set number of pixels no matter what size the user's window is (there are 72 pixels/inch)
- Change the **Cell Pad**: this is the number of pixels that come between the border of cells and the content of cells
- Change the **Cell Space**: this is the number of pixels that come between the borders of each cell
- Change the alignment: this is the position of the table on the left or right edge, or in the center of the page
- Change the border: this is the number of pixels that make up the thickness of cell borders

In the bottom section of this window (Figure 8) you can:

- Clear and convert table widths and heights
- Change the background color of the whole table
- Insert a background image for the whole table
- Change the border color

## 5. INSERTING AND USING TABLES CONT.

### PROPERTIES OF CELLS INSIDE TABLE

Once the properties of the table have been set, you can also adjust the properties of individual cells within the table by clicking inside the cell (Figure 9).

In the top section of this window you can format the text inside the table cell. In the bottom section of this window you can:

- Merge and split cells (this will be explained in the layout section).
- Change the alignment of the content horizontally and vertically.
- Change the width and the height of the cell (numbers alone represent pixels, add a percent sign to make the cell a certain percentage of the whole table).
- Use Wrap.
- Insert Header;
- Insert a background image for the single cell.
- Change the background color for the single cell.
- Change the border color for the single cell.

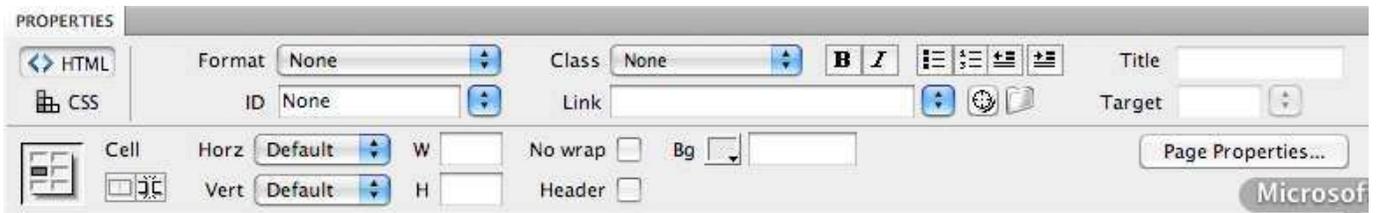


Figure 9: Table Format window

Here is an example of a page with a background color selected for the page, for each table, and for some specific cells in each table (Figure 10).

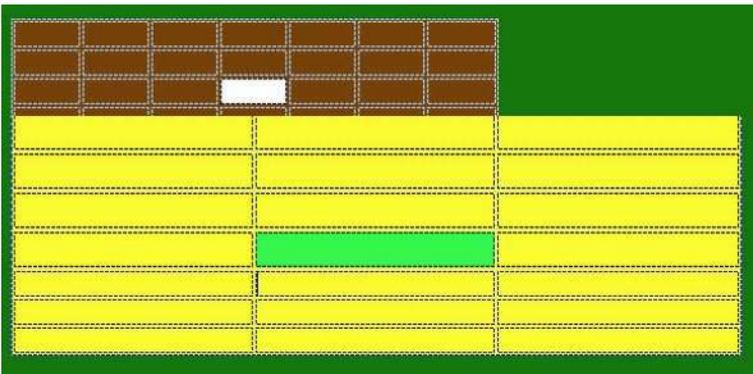


Figure 10: Background color, table color, cell color

## 6. ADDING DESIGN ELEMENTS

### ADDING TEXT

To insert text simply click inside a cell and type in your content. When you click **Enter**, Dreamweaver automatically adds paragraph spacing. To add a line space, click **Shift + Enter**.

### INSERTING IMAGES

To insert an image, follow these steps:

1. Click in the cell where you want the image to appear.
2. Click **Insert > Image**.
3. Locate the image you want to insert

**NOTE:** All of your images should be saved in the “images” folder that you established when you started.

4. Click **Choose** to insert the image.

Click on the image to view its properties in the Image Properties Inspector window (Figure 11).



Figure 10: Image Properties Inspector Window

### FORMATTING PAGE PROPERTIES

To change the background color of your pages or other overall properties of your website, go to **Modify > Page Properties**. Here, in the **Page Properties** window, you can set the default font, text size, text color, and background for all of your pages (Figure 12).

## 6. ADDING DESIGN ELEMENTS CONT.

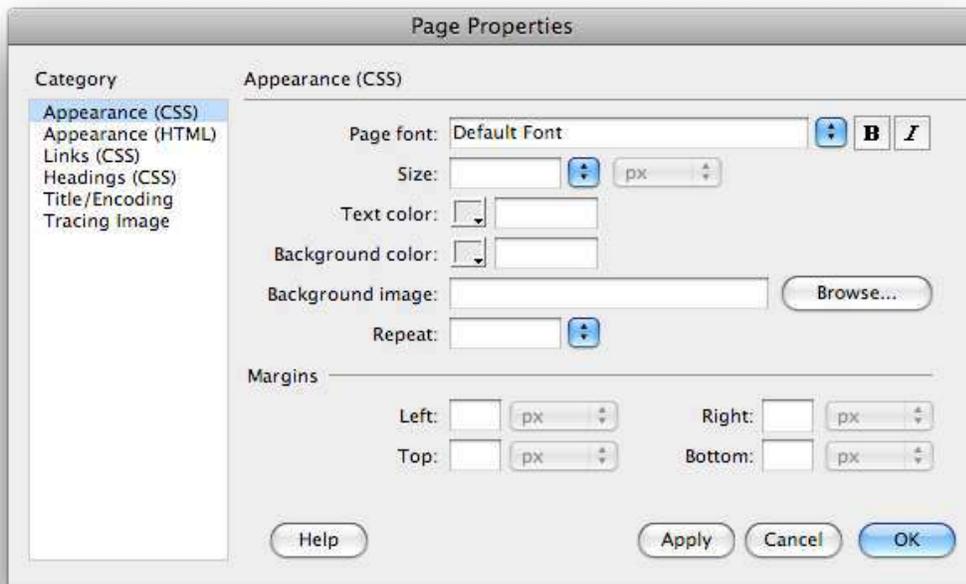


Figure 12: Page Properties Window

## 7. PREVIEWING IN BROWSER

### TO PREVIEW IN A BROWSER

You can preview your Web pages in a browser in many ways:

1. Choose **File > Preview in Browser**.
2. Hit **F12**.
3. Click on the **world icon** located on the toolbar at the top of your page (Figure 13).

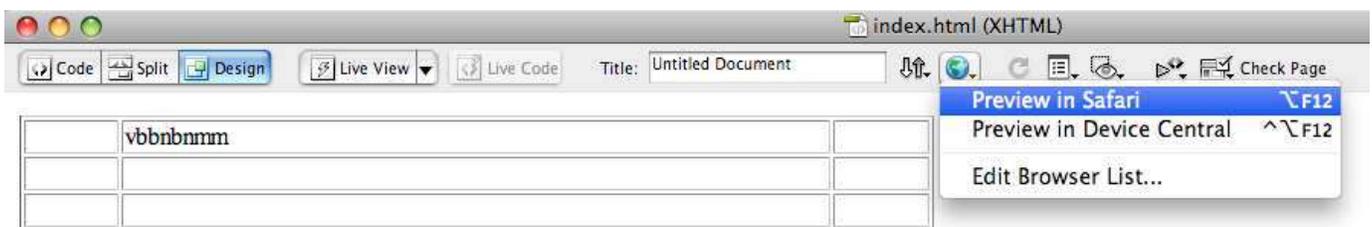


Figure 13: Preview in Browser Menu

## 8. CREATING HYPERLINKS

A hyperlink or link, is an object or text that, when clicked, takes the users to another webpage or opens a file. The various types of hyperlinks are explained below.

### INTERNAL LINKS

Internal links are used to connect users to other pages within the same website. Before linking to other pages, you must make sure that the other pages are saved in your local root folder and contain the file extension .htm or .html.

To create an internal link, follow these steps:

1. Select the text or image you would like to make a hyperlink.
2. Click on the small folder next to the **Link** field in the Properties Inspector (Fig.19 and 20).
3. Browse through the files, and select the page you would like to link.
4. Click **Choose**.

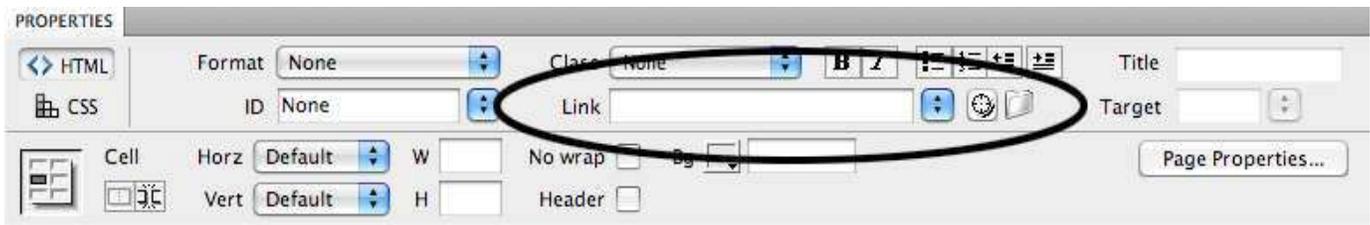


Figure 6. Duplication Objects.

### EXTERNAL LINKS

External links are used to connect the users to pages from other websites.

To create an external link, do the following:

1. Select a text or an image you want to make a hyperlink.
2. Click the cursor inside of the link text field in the **Properties Inspector**.
3. Type the complete URL (web address) of the website you want to link (e.g. <http://www.bgsu.edu>).
4. Select the **Target type** as **-blank**.

**NOTE:** If you select the Target type as **\_blank**, it will open the link in a new window while keeping your website open in another window.

## 8. CREATING HYPERLINKS CONT.

### LINKS TO FILES

Sometimes you may need to link a file such as a PDF, a Word document, or a PowerPoint presentation. When the user clicks the hyperlink, the files will either automatically open up in its original program, or the browser will prompt the user to save the file on their hard drive.

To create a link to a file, follow these steps:

1. Make sure that the file you want to link is saved in your root folder.
2. Select a text or an image you would like to make a hyperlink.
3. Click on the small folder next to the **Link** field in the **Properties Inspector**.
4. Browse through the files, and select the file you would like to link.
5. Click **Choose**.
6. Select the **Target** type as -blank.

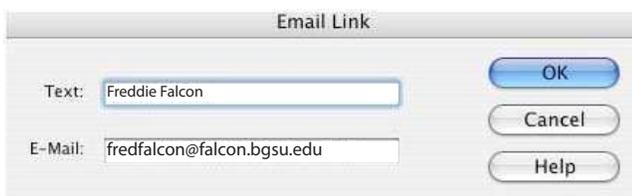
### BASIC EMAIL LINK

E-mail links are links that will automatically open the user's default email program with a blank e-mail addressed to the specified e-mail link.

There are two ways to create an email link you can:

1. Click on the Insert menu at the top of the screen and select **Email Link**.
2. Type in text for the hyperlink name or label, for example: My Email or Click here to email me (Fig.21).
3. Type in your email address, i.e. where the email is to be sent.
4. Click OK.

Fig.21: E-mail Link window



Or, you can:

1. Select the text you want to be your email link.
2. In the Properties window in the Links field, type in mail to: yourusername@bgsu.edu, or any other email address you want to use as your contact.

## 9. INSERTING SPECIAL MEDIA

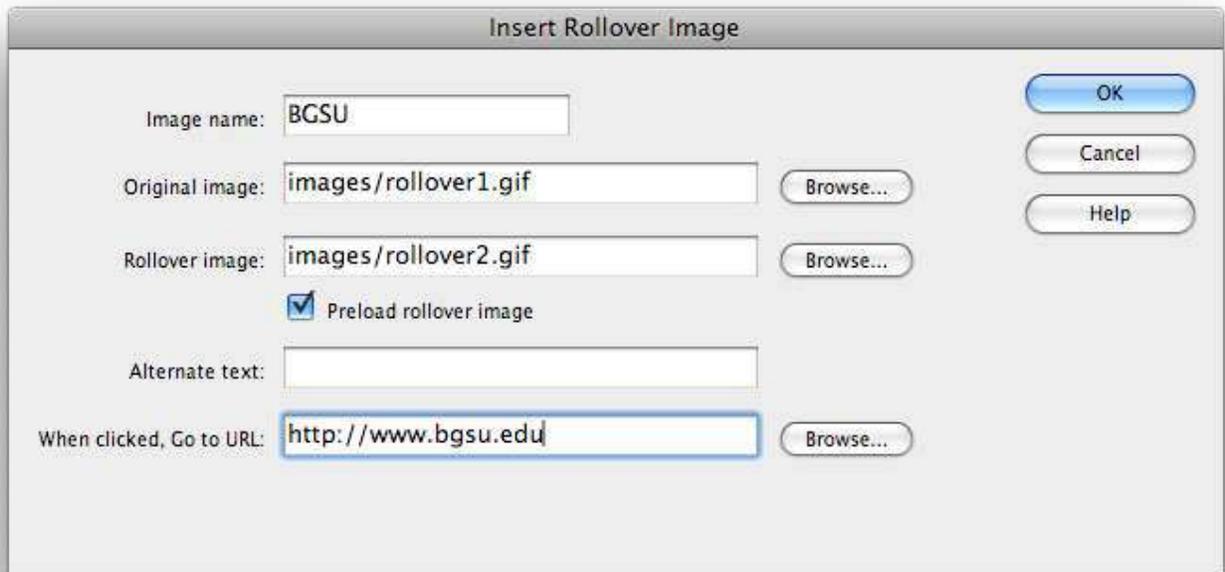


Figure 10. Texting Wrapping.

### ROLLOVER IMAGES

Rollover images allow you to have a graphic change to a different graphic when the mouse rolls over it. To insert a rollover image, do the following:

1. Click on **Insert > Image Objects > Rollover Images**.
2. In the Insert Rollover Image dialog box under Original Image, browse for the image that is to be seen before the mouse rolls over it (Fig.23).
3. Under Rollover Image browse for the image to be seen when the mouse rolls over it.
4. In the When clicked. Go to URL field, you can enter a link by typing in the web address or browsing to a file.
5. Click OK.

### QUICKTIME MOVIE

To insert a movie, follow these simple steps:

1. Click on **Insert > Media > Plug-in**.
2. Navigate to the desired file.
3. Click **Choose**.

**NOTE:** By default the QuickTime is viewed in a very small window; to make the window larger, click on it once and drag one of the corners to the desired size. Make sure the movie file is located in your local root folder.

## 9. INSERTING SPECIAL MEDIA CONT.

### EMBEDDING A POWERPOINT PRESENTATION

To insert a Power Point Presentation, do the following:

1. Open a project in **PowerPoint**.
2. Click **Save as Web Page**.
3. Put both the .html and the folder of files created in PowerPoint into your local root folder.

**NOTE:** The file .html is now your PowerPoint embedded into a Web page; you can double-click on it to open it in a browser.

4. Insert a link to your PowerPoint .html file. Now if the user clicks on the link, your presentation will open.

## 10. UPLOADING YOUR SITE

To upload your site to the Web successfully, you must make sure that you defined your Local Info and Remote Info before you did anything else in Dreamweaver. If you are working on a different computer and forgot to define your site, follow the steps on Getting Started page. You will have to create a new site and enter all the information in the Local Info and Remote Info tabs. If you are sure that you defined your Remote Info, but uploading is not working, go back and check your Remote Info. Go to **Site > Manage Sites > Your Site Name**. If the name of the site is not there, follow the steps on **Getting Started** page.

### UPLOADING YOUR FILES

To upload your files to the Web, complete this process:

1. Make sure your Files panel is open. If not, go to **Window > Files**.
2. Click the **Connect** button. This button connects Dreamweaver to your server space (see Fig.24).
3. Make sure your toolbar displays **Local View** and your files can be seen in the panel. The Local View shows everything in the **Files** panel that is on the computer in your local root folder.
4. Select your local root folder and click on the **Put** button (See Fig.24).



Figure 16. Grouping Objects.

**NOTE:** If you make changes, be sure to upload your entire folder and replace the old version to keep all files linked properly.

1. In the toolbar, switch your view from Local to Remote View. You should now see your files under Remote as well. The Remote View shows you all of the files uploaded on your server space.
2. Check your site in a browser by typing in your Web site address. If you are using the BGSU personal web space your Web address is: [http://personal.bgsu.edu/~\(your username\)](http://personal.bgsu.edu/~(your username)).

**NOTE:** We recommend that you save a backup of your local root folder on something semi permanent such as a CD, a zip disk, or a flash drive (Do not use a floppy disk!) in order to save you time and energy when you need to update the site.