





TOPCASED 2.5 UML Editor tutorial

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Agenda

- What's new in this tutorial?
- Create a new TOPCASED project/model
- Edit a diagram
- Document the model elements
- Autoresize the diagram
- Export the diagram as an image
- Add a diagram
- Adjust the structure of the model
- Validate a model
- Specialization of items UML profile
- Navigation in the diagrams
- Version management of models
- Collaborative management of models
- Work in « out-sourcing » mode
- Search the models





What's new in this tutorial?

- Multi creation element (<u>slide 10</u>)
- Customize figure's element using stereotype (<u>slide 29</u>)
- Validate a model (<u>slide 23</u>)
- You can consult the release note to find all news on TOPCASED 2.5:
 - http://gforge.enseeiht.fr/frs/download.php/2003/ReleaseNote2.4.0.pdf

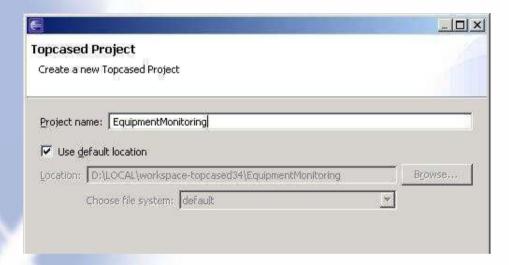




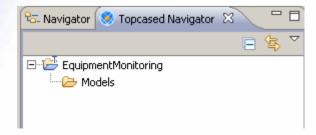
Create a TOPCASED project

- TOPCASED Perspective

 → Helps in creating the project



A project of type « TOPCASED » is created with a « models » directory

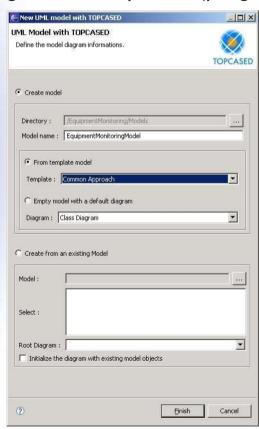






Create a new model (1/2)

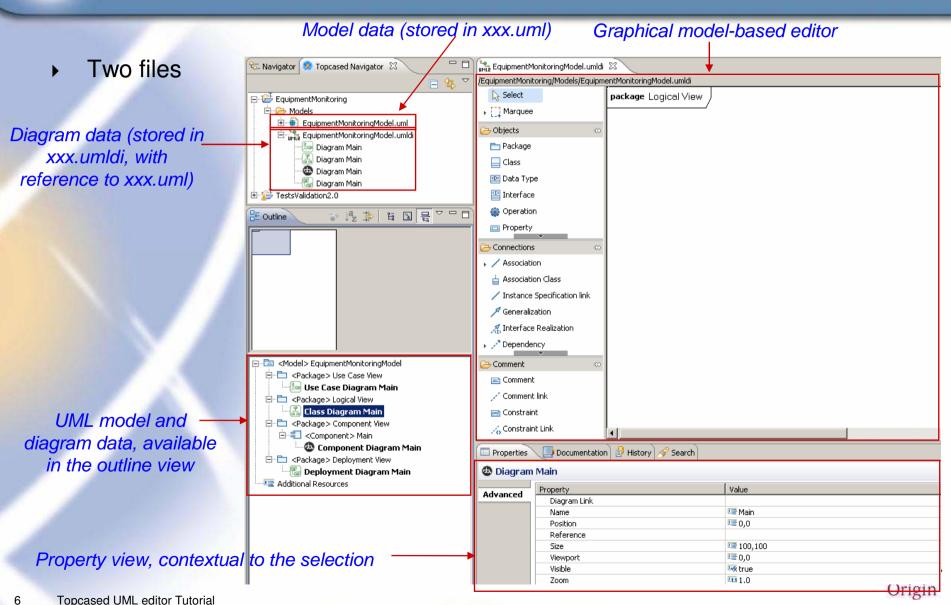
- Blank model or a model created based on a template (structure and diagrams)
 - Different templates according to the editor
 - Possibility of adding other templates (plug-in)







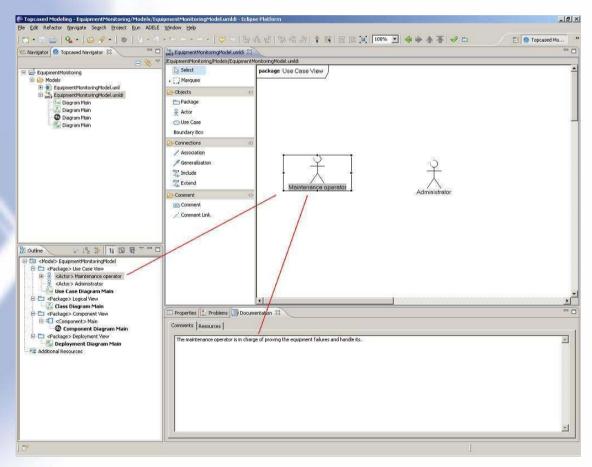
Create a new model (2/2)





Edit a diagram (1/8)

- Open the use case diagram (double click on it in the outline view)
 - Create an actor via the palette : an item is added to the « outline » view (model)
 - The documentation view enables to comment on current item

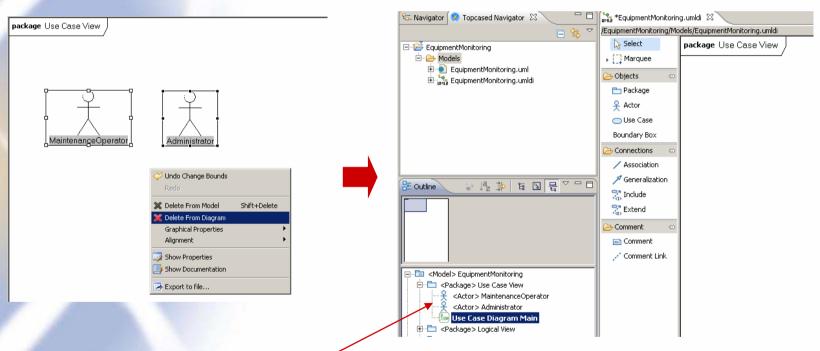






Edit a diagram (2/8)

- Dealing with mistakes
 - Let us suppose we want first to focus on use cases
 - We can delete actors from the current diagram



- Please notice that both actors remain visible in the model (outline view)
 - It is because we deleted them from diagram only (not from the model)





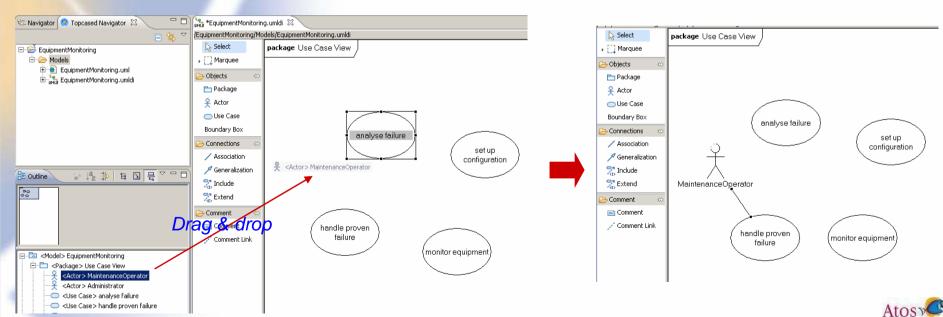
Edit a diagram (3/8)

- Now let us create use cases
 - from the palette
- Linking actors and UC
 - We can create new actors from the palette...
 - ... or retrieve existing ones from the model (outline view) by drag-and-drop

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And then create association between actors and use cases

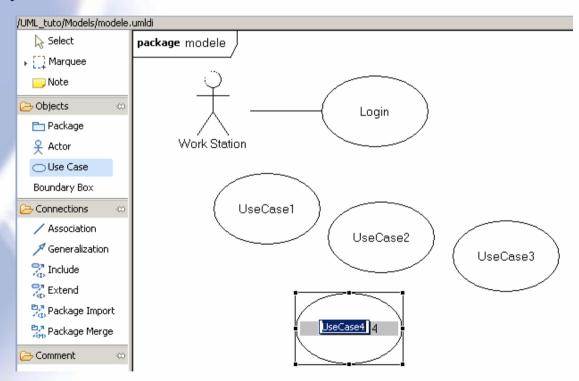




Edit a diagram (4/8)

NEW!

- Multi creation element
 - You can create several element by press ctrl
 - Select an element from the palette, press ctrl, click on the diagram as many time as you want to create elements

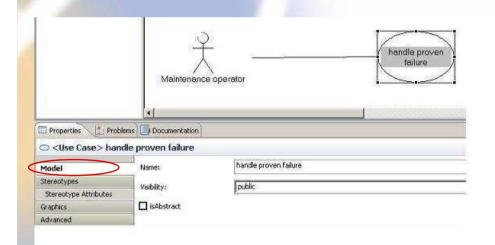


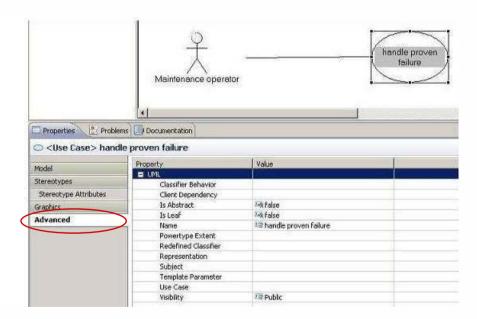




Edit a diagram (5/8)

- Properties of a model item (« Properties » view)
 - Most commonly used properties are in the « model » tab
 - All the properties are in « advanced » tab



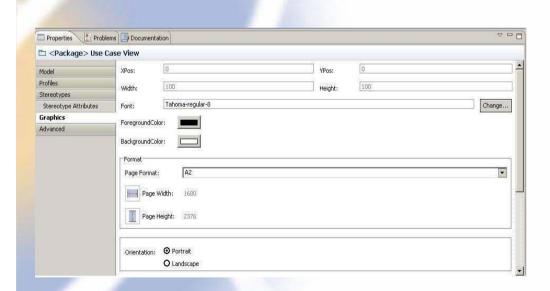


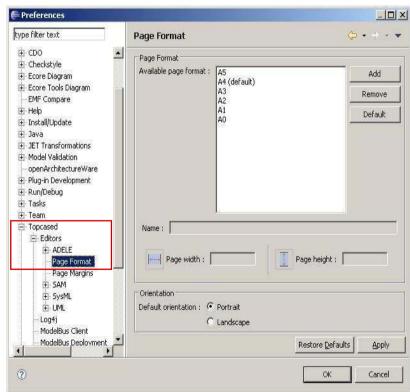




Edit a diagram (6/8)

- Graphical properties linked to the diagram (no item selected)
 - Colors, font, print format
 - List of print formats can be modified in the TOPCASED preferences



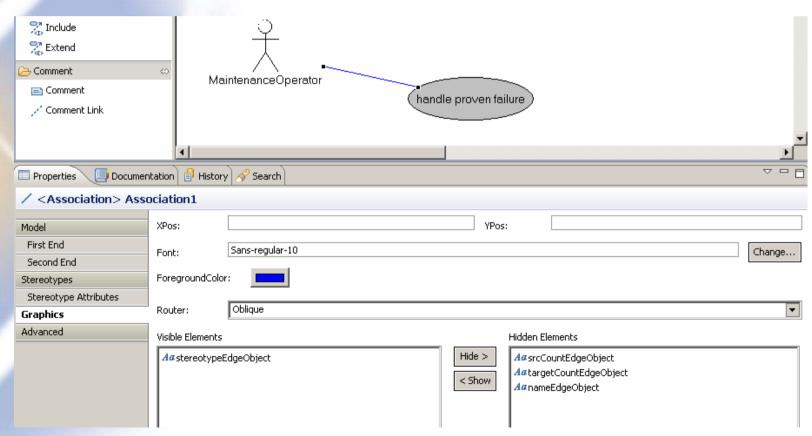






Edit a diagram (7/8)

- Graphical properties available for the selected item(s)
 - Adapted to item type (node, connection...)

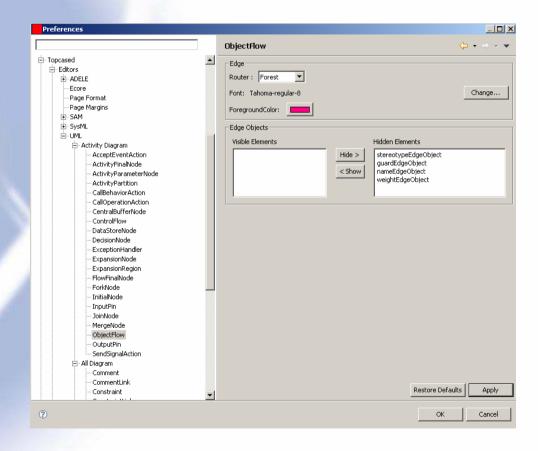






Edit a diagram (8/8)

- Default behavior
 - Workspace level (preferences) or project level (right click « properties »)
 - Entirely generic (all languages and all items of the language)

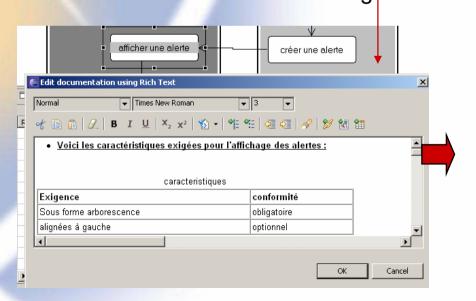


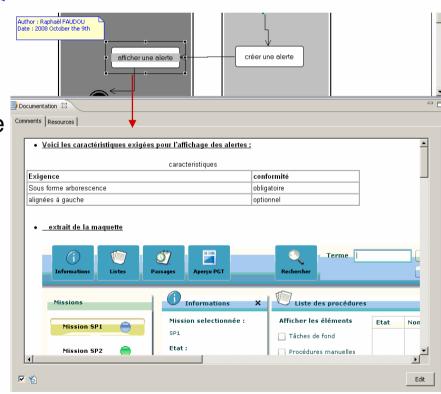




Document the model elements

- A note can be used for diagram only
 - not stored in the model
- Each model element can be documented through a documentation view
 - Simple text
 - Rich Edit text with a dedicated editor
 - Bold, copy/paste...
 - Tables, images, links...
 - Ctrl M or Ctrl Shift M to go next line



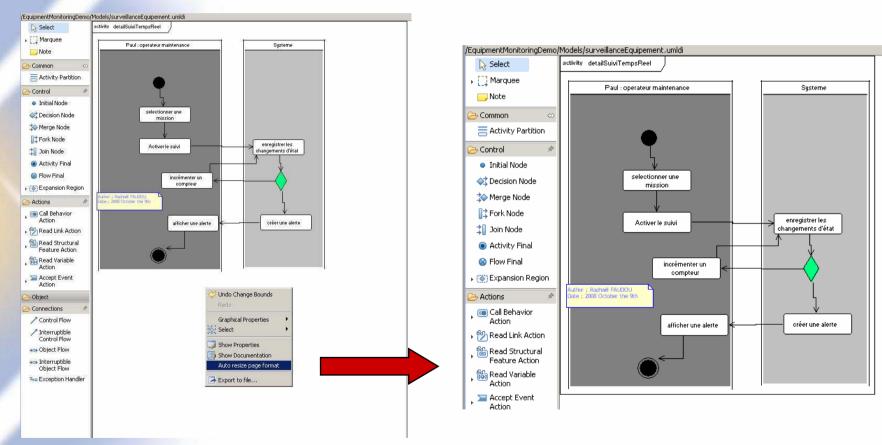






Autoresize the diagram

Before, some parts of the A4 diagram format are blank...



After, the diagram format has been adapted to its content

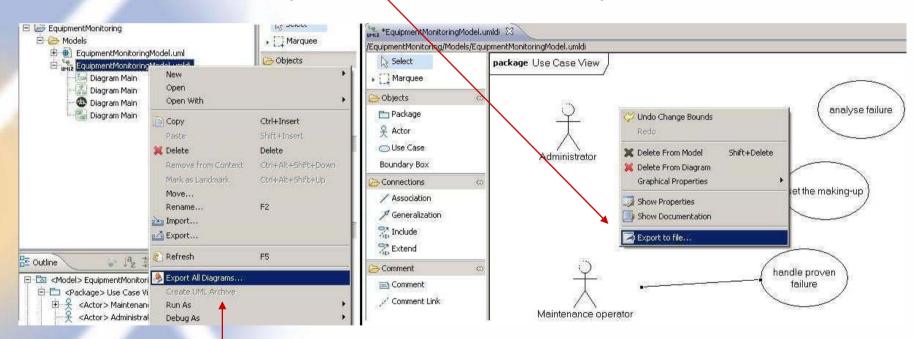




Export the diagram as an image

Export the current diagram

Contextual menu « export file » then select the directory and the format



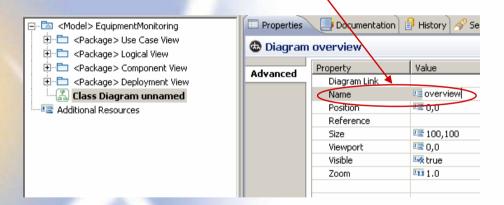
- Export all the diagrams
 - Select xxx.umldi file
 - Contextual menu « export All Diagrams... » (then select the directory and the format)



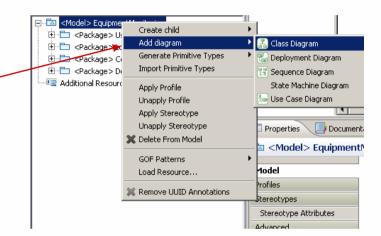


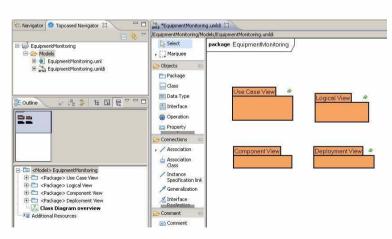
Add a diagram (1/3)

- Select a package from Outline view
 - For instance the model (root package)
- Add (create) a diagram via the contextual menu
- Change the name in the properties view
 - For instance « overview »



- Edit the diagram with the palette
- Or drag existing items from the outline view...
 ...to drop them on the new diagram
 - Example : the main packages (UC view,...)
- Remark : an UML item decorated with green arrow means it contains sub-diagrams





Origin



Add a diagram (2/3)

- Remark : some diagrams cannot be directly created in a package
 - The UML metamodel imposes the creation of another UML item beforehand

⊟ □ <Package > Use Case View

🛨 🗀 <Package> actors

Ē — □ < Package > domains

<Use Case > handle proven failure

= < Package > realtimeMonitoring

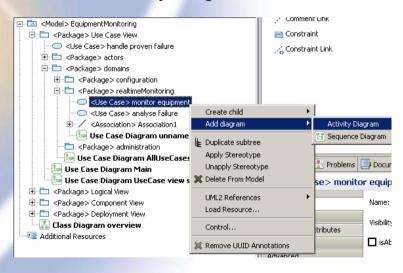
⊟ ... < Use Case > monitor equipment

<Use Case> analyse failure

⊟ (a) <Activity> monitor equipmentDetail

- 🔠 Activity Diagram unnamed

- « activity » to create an activity diagram
- « class » to create a composite structure diagram
- « interaction » for sequence diagram,
- « stateMachine" for state diagram
- Example : description of a use case through an activity diagram
 - Select the use case "monitor equipment" in the outline
 - Add an activity diagram with the contextual menu



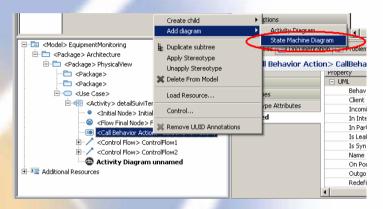
An activity has been created below the use case



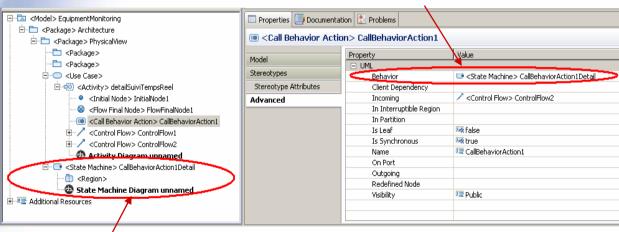


Add a diagram (3/3)

 Other shortcuts: to add an activity diagram or a state machine diagram to a CallBehaviorAction



Automatic association to current diagram



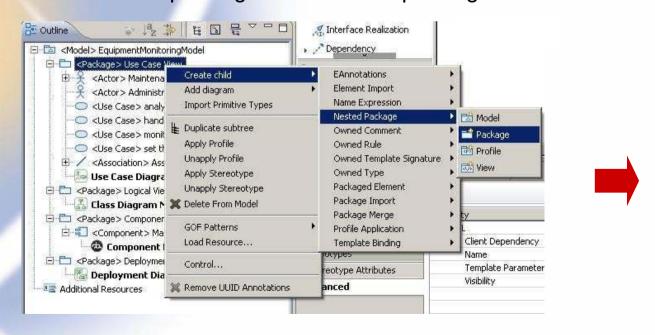
Automatic creation of the new diagram

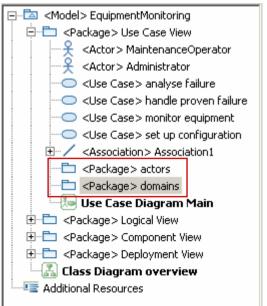




Adjust the structure of the model (1/2)

- Requirement to adapt the initial template
 - Create sub-systems, functional domains...
- Create a package
 - Either from outline view (CreateChild contextual menu)
 - Or by the palette in the class diagram or use case diagram
 - Example : separate actors and use cases in the use case view
 - Create package "actors" and package "domains"



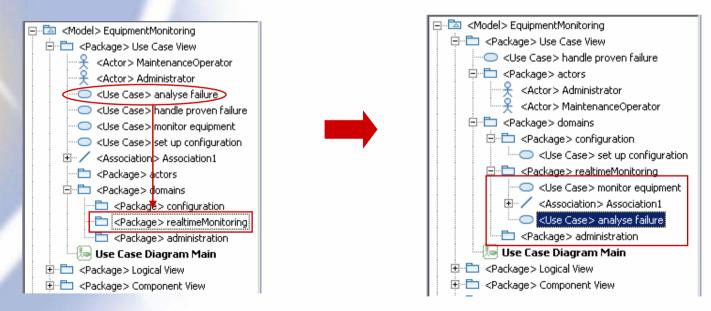






Adjust the structure of the model (2/2)

- Copy or move a part of the model
 - Drag-and-drop or make a duplicate of a sub-tree in the outline
- Example: Move the actors to "actors" package and UC to functional domains



Remark: duplicating a sub-tree of the model duplicate the diagrams

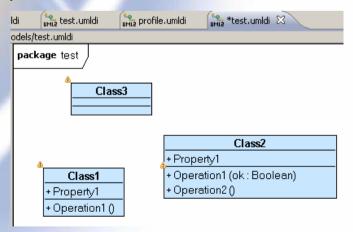


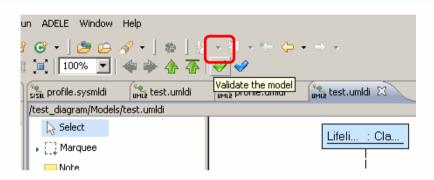


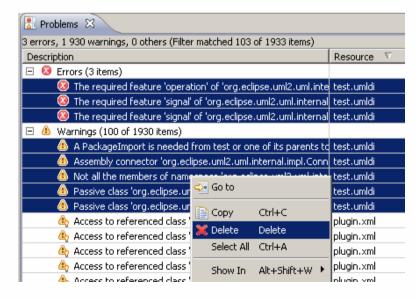
Validate the model

NEW!

- Topcased validation check if your model is conform to the UML specification
- Click on the validate button in the tool bar
- Errors and warnings are shown in the problems view and on elements in diagrams and outline view
- To remove the warnings just delete them in the problem view





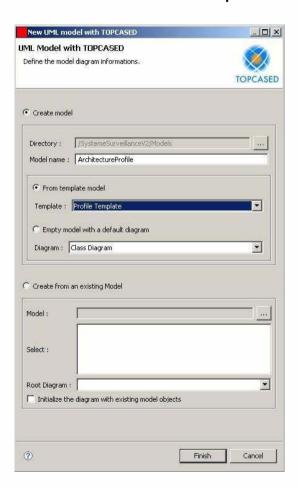






Specialization of items – UML profile (1/7)

- Create a new UML model based on the « Profile » template
- Example : « architectureProfile »

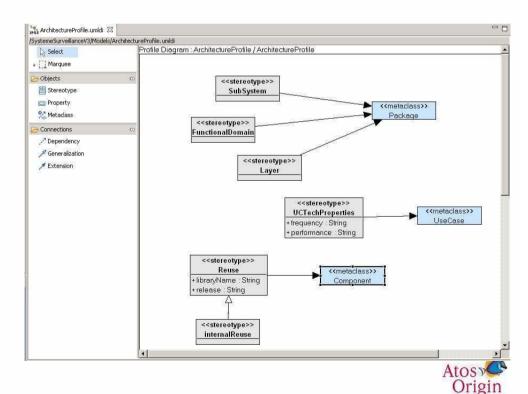






Specialization of items – UML profile (2/7)

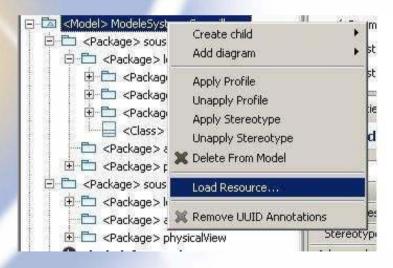
- Create stereotypes and indicate the items to which they are applicable
 - Relation with meta class
- Possibility of describing the properties of a stereotype
- Possibility of inheriting between stereotypes
- Save the profile
 - Save the profile
 - Accept "Define the profile before saving"





Specialization of items – UML profile (3/7)

- Referencing the profile
 - Load the model of the profile on the main model
 - Select the model from the « outline » view
 - Contextual menu « load resource »
 - Select the profile model (.uml extension)



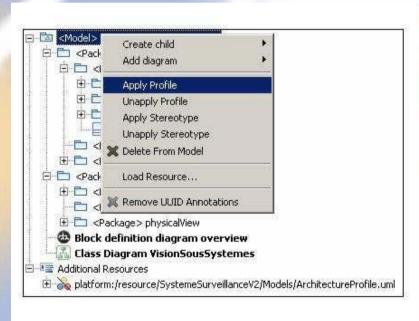


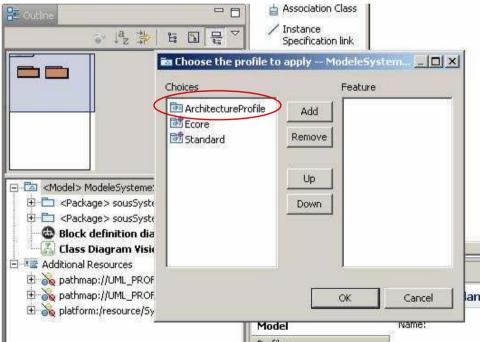




Specialization of items – UML profile (4/7)

- Application of the profile to the model
 - Select the model from « outline » view and from « apply profile »
 - The "ArchitectureProfile" profile is then available



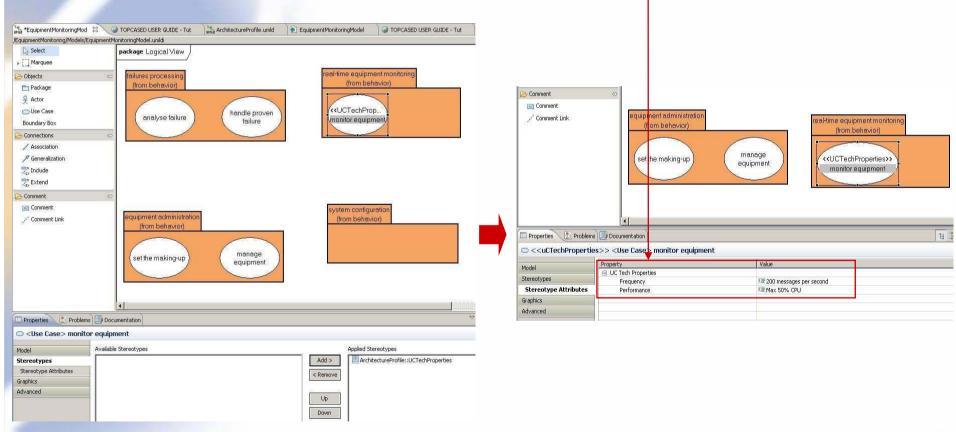






Specialization of items – UML profile (5/7)

- Select an item in the diagram
 - Select the stereotype from the properties view and apply it
 - The specific properties of the stereotype are then available

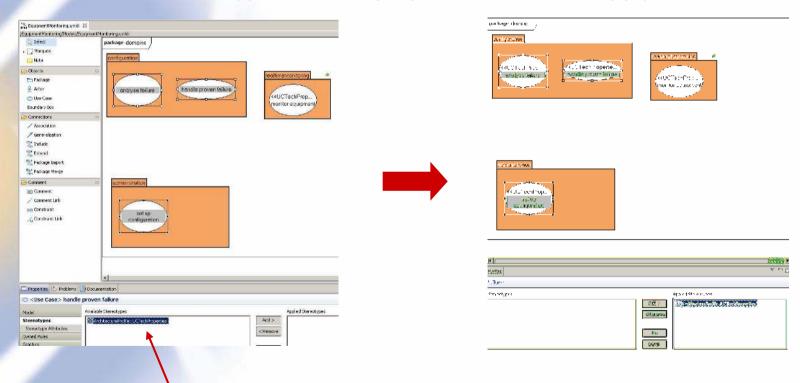






Specialization of items – UML profile (6/7)

- You can apply a stereotype to several elements
 - Select several use cases using the Control key
 - Select the stereotype from the properties view and apply it



Note that the available stereotypes are filtered depending on the selected element types.





Specialization of items – UML profile (7/7)



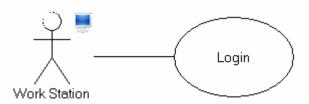
- Customize figure's element using stereotype
 - Define a stereotype and add an image



Change stereotypes preferences : select "As an Icon" inWindow > Preferences > Topcased > UML/SysML > All Diagrams > Stereotype



Apply the stereotype on element.







Navigation in the diagrams (1/5)

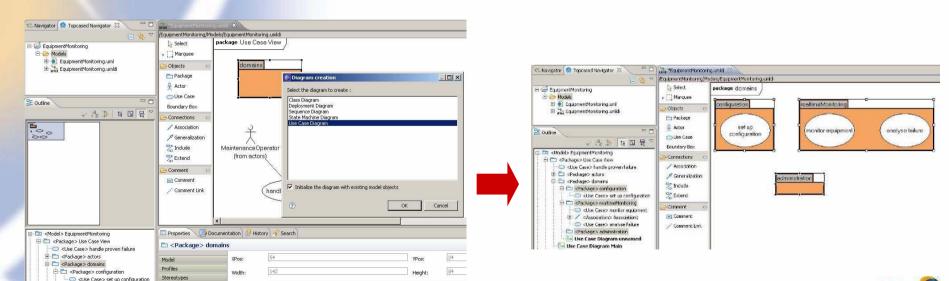
- Arrow cursor to navigate in the diagrams
 - Previous, next, parent, main (root) diagram



- Some UML items (containers) allow navigation to children diagrams
 - Double click on the item (package, class...)

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- A creation wizard is displayed if no child diagram is defined
- Example: let us drag and drop the "domains" package in the UC diagram
 - Then, let us double click on the "domains" package in the diagram
 - A wizard is displayed : let us choose "use case diagram"...





Package > realtimeMonitoring



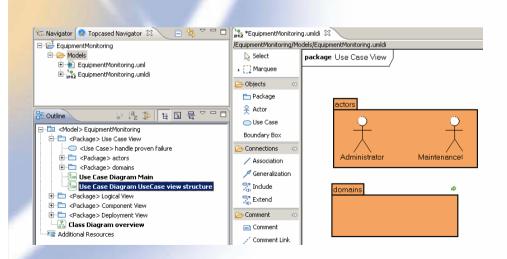
Navigation in the diagrams (2/5)

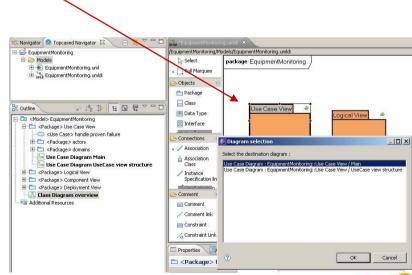
- Double click on an item containing several children diagrams
 - A list of diagrams is displayed to the user so that he can make a choice
 - Example
 - 1. Create a new UC diagram in the use case view
 - 2. Drag & drop "actors" and "domains" packages
 - 3. Select now the "overview diagram" by clicking the "root diagram" arrow



4. Double click on the "use case view" ...

... A list of two diagrams is displayed

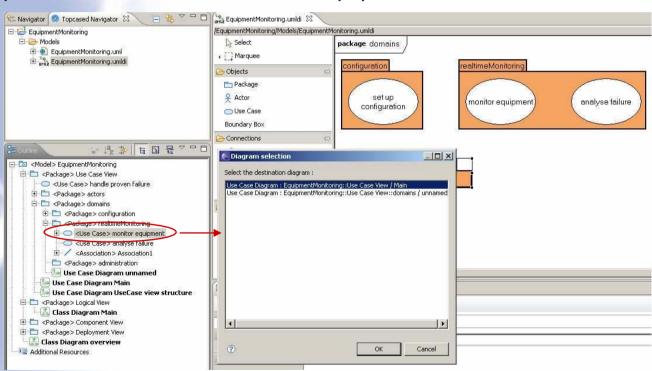






Navigation in the diagrams (3/5)

- Navigation from a model item in outline view (double click)
 - If the item is present in a single diagram, this diagram is open
 - If the item is present in several diagrams, a list is displayed
 - Example : double click on "monitor equipment" use case



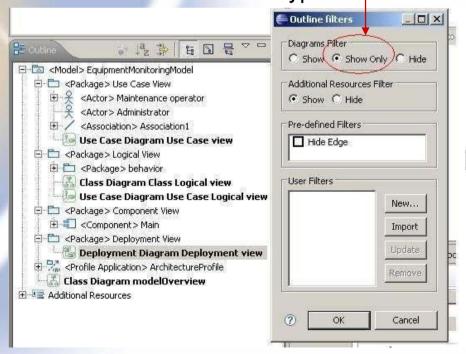
If the item is not present in any diagram, double click is inactive

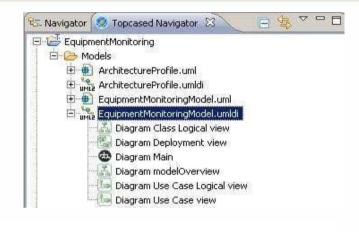




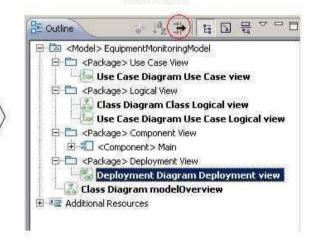
Navigation in the diagrams (4/5)

- Navigation from TOPCASED navigator view
 - Diagrams are shown by name and are flat
- Navigation from Outline view
 - Possibility of filtering only the diagrams
 - Or create filters on UML types





Active filter

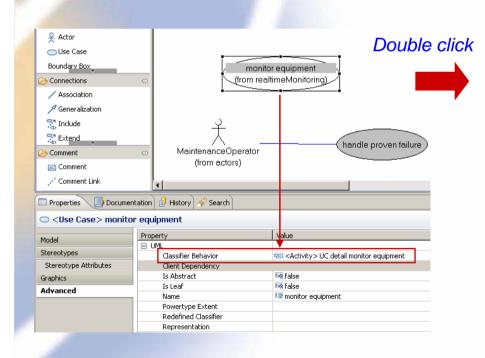


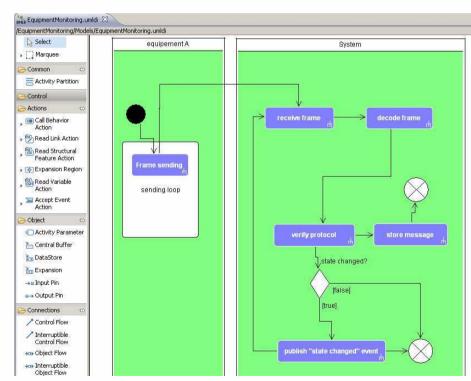




Navigation in the diagrams (5/5)

- Navigation from a use case
 - A use case does not have sub-diagrams (not allowed by UML metamodel)
 - ▶ However navigation is possible if there is a diagram linked to UC behavior
 - Example : activity behavior for UC "monitor equipment"



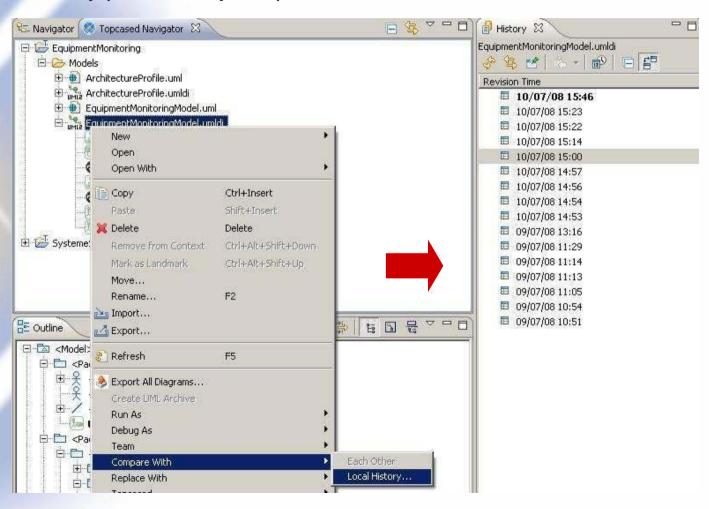






Version management of models (1/5)

Local history provided by Eclipse

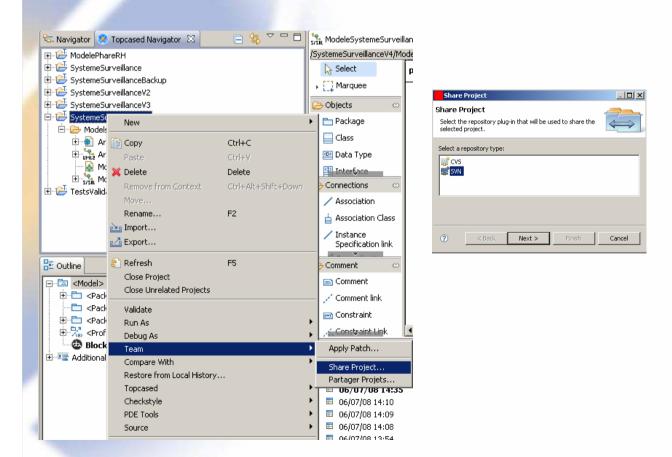






Version management of models (2/5)

- Connect to a version management system
 - Share the project (open the installed connectors)
 - Possibility of using or creating a repository



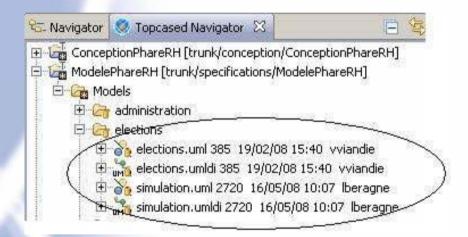






Version management of models (3/5)

- The project is thus decorated as it was connected to the repository
 - URL of the branch of the repository indicated in the project
 - Icon for each resource linked to version manager
 - Information on the last revision (author, date...)



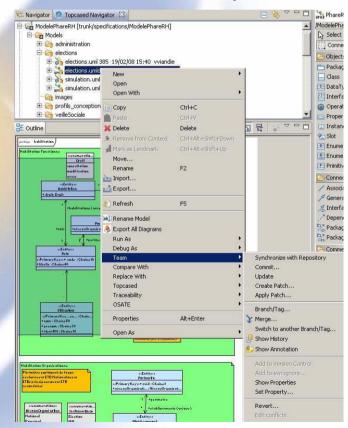
- Perspective dedicated to each version management
 - Management of repositories, history (revisions), synchronization, comparison...

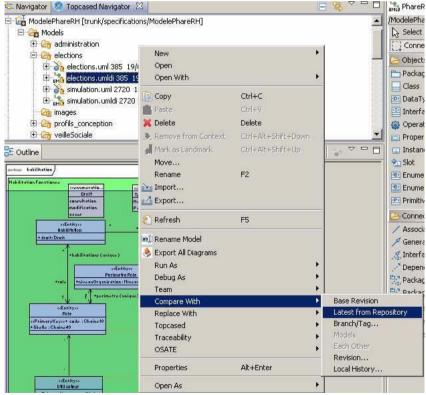




Version management of models (4/5)

- Operations of version management available for each model
 - Contextual menu « Team » : Synchronize, commit, update, ...
 - Contextual menus « Compare with » and « Replace with » : revision...
 - Remark : compare « text » type



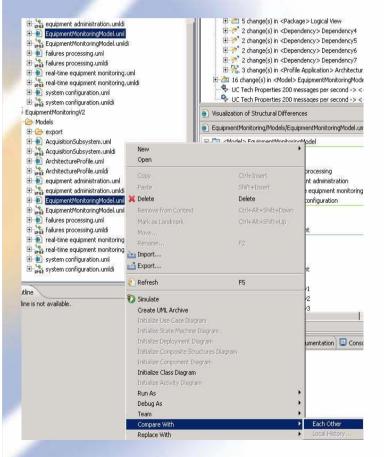


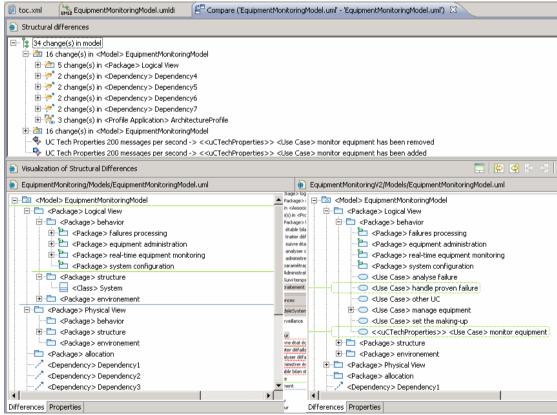




Version management of models (5/5)

- Compare models
 - Integrate « EMFCompare » plugin (from Eclipse EMF Tools)



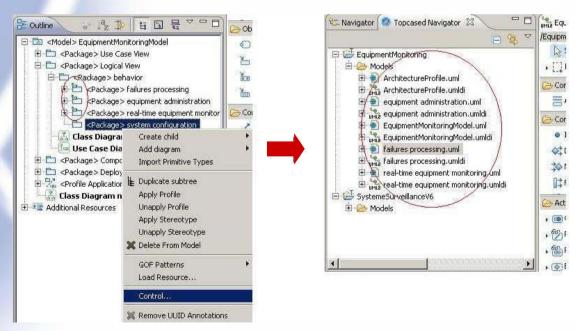






Collaborative management of models (1/3)

- Goal: it must be possible for several people to work on the same model
 - ▶ If only one file, modifications imply merging → difficult, risk of data overridden
 - Better approach: divide the model into several resources
- "Control" command available on any container item of the model (package, class...)
 - Remark : saving is required to finalize the creation of sub-model
 - Example : divide according to the functional domains



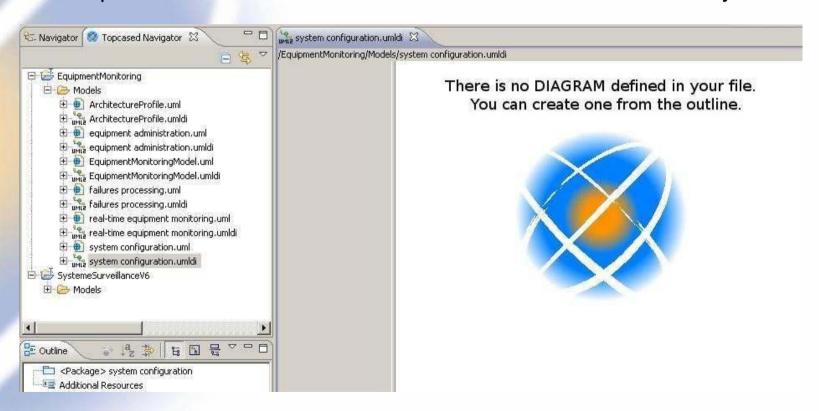
A sub-model is created, referred to by the parent model (specific icon)





Collaborative management of models (2/3)

- Each sub model is a model
 - It can thus be opened by TOPCASED (double click on file xxx.umldi)
 - So far as it does not have a diagram, a message is displayed
 - It is possible to create one from the outline as in the case of any model

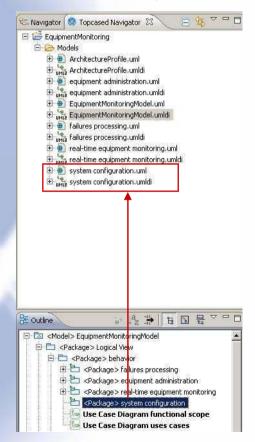


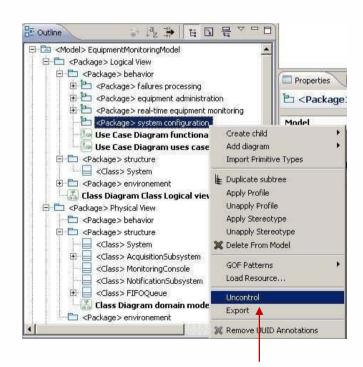




Collaborative management of models (3/3)

- The sub-model can be seen from the parent model
 - Its file is referred to by the main model's file





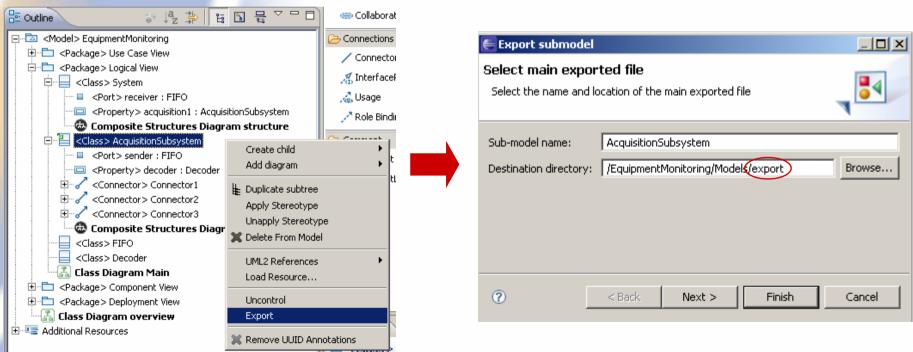
The sub-model can be included again in the parent model trough "uncontrol"





Work in « out-sourcing » mode (1/8)

- Goal: give to a supplier a sub-model without parent model
 - → to be able to export the sub-model + its dependencies with parent model.
- « Export » command provided for every sub-model
 - Note: requires usage of « control » command beforehand
 - Sub-model can be stored in a special place (export subdirectory for instance)

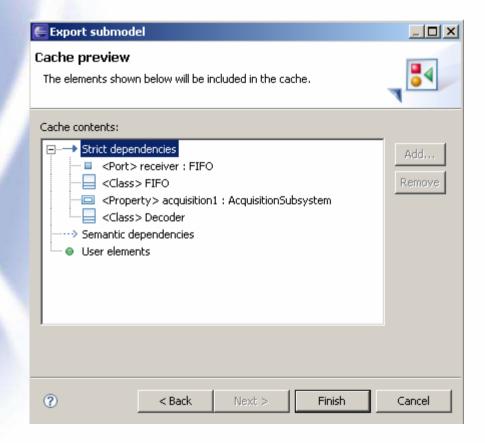






Work in « out-sourcing » mode (2/8)

- A cache model is created with its dependencies to the parent model
 - In this example, "FIFO" and "Decoder" classes are added to the cache
 - It is also possible to manually add other items

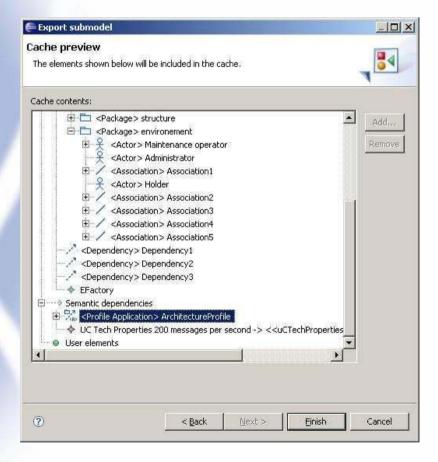






Work in « out-sourcing » mode (3/8)

- Other example: export a functional domain
 - Here the cache contains three actors, associations with UC and one profile

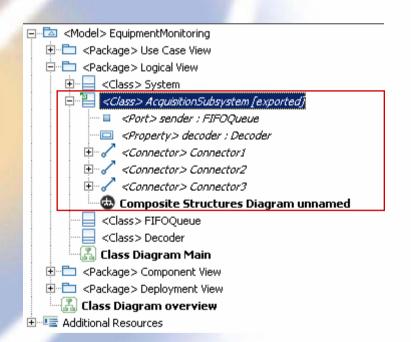


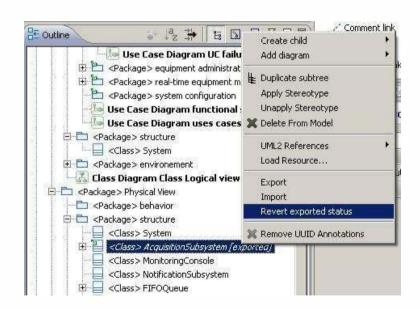




Work in « out-sourcing » mode (4/8)

- Finalization of the export is done by saving
 - The status of the sub model is stored in a properties file
- The exported items can no longer be modified in the parent model
 - Remark : in fact modifications are possible but cannot be saved





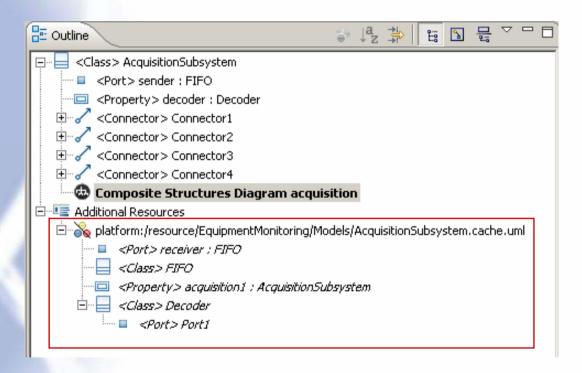
Remark: It is possible to cancel the export (go back)





Work in « out-sourcing » mode (5/8)

- The exported sub-model becomes completely autonomous
 - the dependencies with the parent model are found in its cache

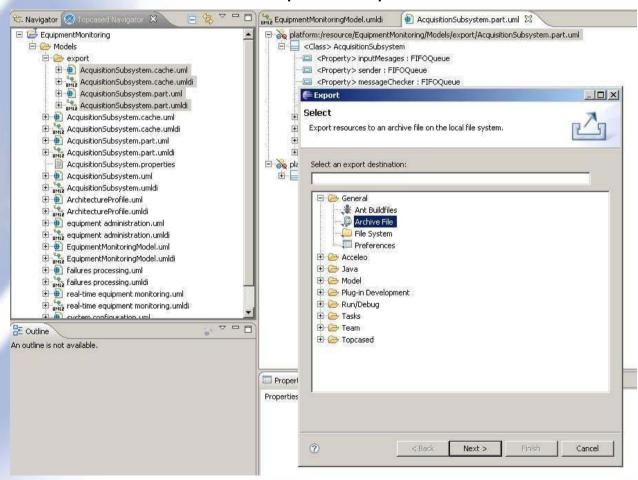






Work in « out-sourcing » mode (6/8)

- The sub-model thus exported can be sent to the sub-contractor (with its cache)
 - Select different files, then Eclipse « export » command

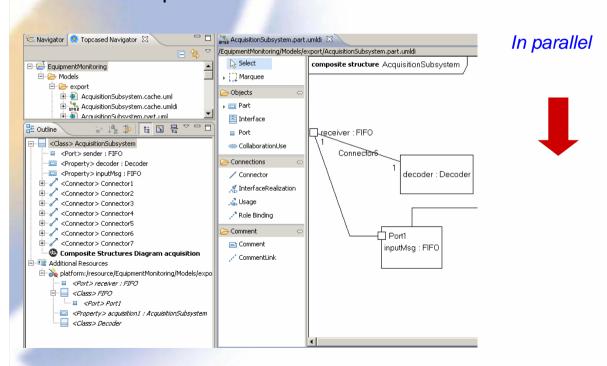


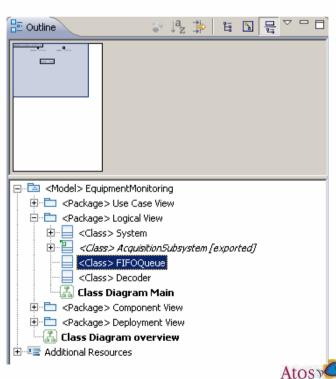




Work in « out-sourcing » mode (7/8)

- Modifications can be done by the supplier in the sub-model
 - Example : addition of two parts of type "FIFO"
 - Modifications are then sent to the integrator
- During this period, the main model might have evolved
 - Example : FIFO has been renamed "FIFOQueue"

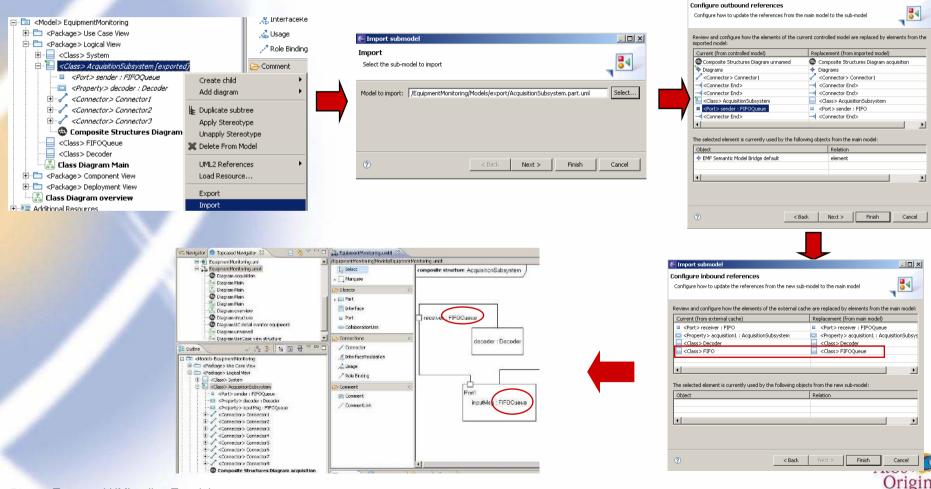






Work in « out-sourcing » mode (8/8)

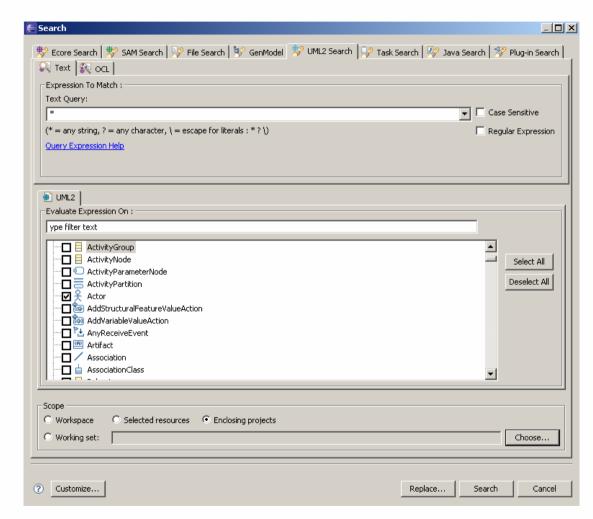
- « Import » command from the main model
 - Find the modifications in dependencies between export and import





Search the models (1/2)

- Filter by language
- Text or Xpath mentioned
- Different scopes
 - Workspace
 - Working set
 - **)** ...
- UML search example
 - Searching actors...
 - ... in some given projects

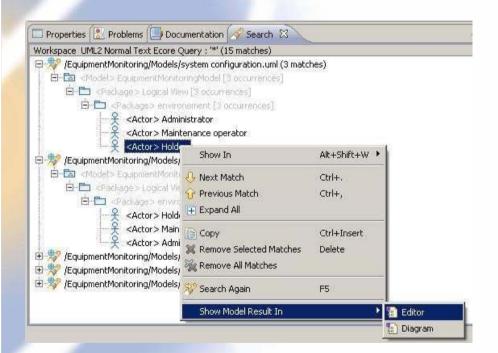






Search the models (2/2)

- Results provided in the search view
- Double click → place on the UML model



Placement on the diagrams not possible for 2.0

